Multiple Precision Arithmetic Versions of SDP solvers; SDPA-GMP, SDPA-QD and SDPA-DD

NAKATA, Maho

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2009/8/23-28, ISMP 2009



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NAKATA, Maho Multiple Precision Arithmetic Versions of SDP solvers



The SDPA project members in alphabetic order with WAKI, Hayato

- FUJISAWA, Katsuki
- FUKUDA, Mituhiro
- FUTAKATA, Yoshiaki
- KOBAYASHI, Kazuhiro
- KOJIMA, Masakazu
- NAKATA, Kazuhide
- (NAKATA, Maho)
- YAMASHITA, Makoto







Introduction

- Abstract
- What is number?
- Semidefinite programming
- Necessity of accurate solver
- Origins of accuracy loss



Development of SDPA-GMP, SDPA-QD, DD, and MPACK

Results



Development of SDPA-GMP, SDPA-QD, DD, and MPACK Results Summary Abstract Expression of number Semidefinite programm

Origins of accuracy loss





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- Problems from chemistry can be solved via SDP solvers: [Nakata-Nakatsuji-Ehara-Fukuda-Nakata-Fujisawa, J. Chem. Phys. 114, 8282 (2001)
- Such problems require very high accuracy to SDP; relative gap $< 1.0 \times 10^{-8}$
- There are some inaccurate results.
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Maho's philosophy

Do not think seriously. Take it easy!

Keep it sweet and simple

JUST ADD PRECISION



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What is number?

There are several kinds of numbers.

- Natural number: 0, 1, 2, 3, 4, · · ·
- Integer: ..., -3, -2, -1, 0, 1, 2, 3, 4, ...
- Rational number: *a*/*b*, where *a*, *b* are relatively prime
- Real number: convergence of Cauchy series. $\{x_n : x_n \in \mathbb{Q}\}_{n=0,1\cdots}$ s.t. $\forall \epsilon > 0, \exists N, \forall n, m > N \rightarrow |x_n - x_m| < \epsilon$ defines a real number *x*.
- Complex number: z = a + bi: two real numbers with *i*.
- floating point number: designed for computers, subset of rational numbers.



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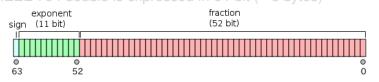


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IEEE 754: Standard for Binary Floating-Point Arithmetic

- The IEEE Standard for Floating-Point Arithmetic (IEEE 754) is the most widely-used standard for floating-point computation.
- Very well designed we feel as if we treat real numbers.
 IEEE 754 double is expressed in 64-bit (- 8 bytes)



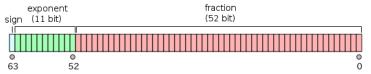
- $a = \pm \left(\frac{1}{2} + \frac{d_2}{2^2} + \frac{d_3}{2^3} + \dots + \frac{d_{52}}{2^{52}}\right) \times 2^e, d = 0 \text{ or } 1,$ $e = -1022 \sim 1023$
- about 16 significant digits $(\log_{10} 2^{53} = 15.955)$.
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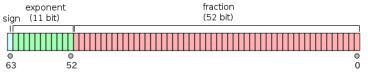


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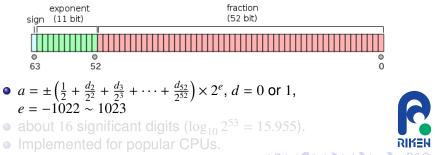
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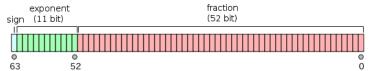
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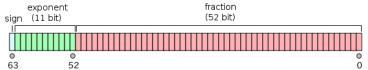
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• Arithmetic operations with rounding errors.

 $A\oplus B\neq A+B$

Almost every manipulation include rounding error.

 In this study, still we suffer from the rounding error. We just add precision.



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Semidefinite programming

primal minimize:
$$A_0 \bullet X$$

s.t.: $A_i \bullet X = b_i$ $(i = 1, 2, \dots, m)$
 $X \ge 0$
dual maximize: $\sum_{i=1}^m b_i z_i$
s.t.: $\sum_{i=1}^m A_i z_i + Y = A_0$
 $Y \ge 0$

 A_i is $n \times n$ real symmetric matrices, $X n \times n$ real symmetric variable matrix, b_i are constant vectors of *m*-dimension, *Y* is $n \times n$ a real symmetric variable matrix, $X \bullet Y := \sum X_{ij} Y_{ij}$. $X \ge 0$ means *X* is positive semidefinite.



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Do we need to solve SDP problems accurately?

There are some questions for SDP results.

- Some SDPs are hard to solve. The results may have large gaps, not feasible.
- Simply we may not trust the results: "Strange Behaviors of Interior-point Methods for Solving Semidefinite Programming Problems in Polynomial Optimization" [Waki-Nakata-Muramatsu submitted]
- Users seldom care about the input file: try to solve ill-posed SDPs.



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Sources of the evil (I)

• IEEE 754 double arithmetic: done in 16 significant digits. accuracy losses in manipulations

 $1 \oplus 1.0 \times 10^{-17} = 1$

- Condition number of matrix A; $||A||||A^{-1}||$. when it becomes 10^{16} , solution to the linear equation is inaccurate with IEEE 754 double.
- X Y = 0 at the optimum (complementarity slackness theorem for SDP) variable matrix becomes singular at the optimum; condition number becomes infinite!



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- Z⁻¹: Primal-dual interior point method calculates Z⁻¹; "It is seldom necessary to compute the inverts of matrix explicitly, and it is certainly not recommended as a means of solving linear systems." by LAPACK Users' Guide Third Edition, p.14.
- Human factor: users try to solve SDPs which do not satisfy Slater's condition, i.e., no interior points etc, NO GUARANTEE! DO NOT BLAME SOLVERS!



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Introduction

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A brute force method for accurate SDP solutions

• Use multiple precision arithmetic; GMP, QD rather than IEEE 754 double.

- Simple answer to obtain high accuracy.
- Do not solve all the problems, but many!



A brute force method for accurate SDP solutions

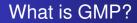
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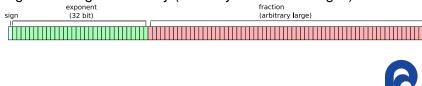
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- GMP is a free library for arbitrary precision arithmetic, operating on signed integers, rational numbers, and floating point numbers.
- significant digits: arbitrary (I usually use 60 ~ 72 digits)



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Strategy and features

- Using existing multiple precision libraries.
- Based on SDPA; http://sdpa.indsys.chuo-u.ac.jp/sdpa/
- No changes in algorithm.
- Changes from SDPA should be minimal to reduce the maintenance cost.
- Matrix-vector manipulations and eigenvalues etc. → Multiple precision version of LAPACK and BLAS.
 - 49 routines from MPACK; Rpotrf (dpotrf.f; cholesky), Rsyev (dsyev.f eigenvalue), Rsterf, Rsteqr (dsterf.f, dsteqr.f) etc..
- Introduction of "precision" parameter; controls number of significant bits used in the calculations.
- Actually I did was replacing "double" to "mpf_class" carefully.



Another MP library: Quad-Double library

- Usually quadruple or octuple precision are enough.
- Double-Double and Quad-Double Arithmetic; by Y. Hida, Xiaoye S. Li, David H Bailey, and faster than GMP.
- Four/two unevaluated IEEE 754 double ~ approx octuple/quadruple precision.

$$A = (a_0, a_1, a_2, a_3)$$

• Utilize exact transformations [Dekker, Knuth, Priest, Shewcheck].

$$a = x \oplus y, b = x + y - (x \oplus y)$$

Error by IEEE754 add $x \oplus y$ can be *exactly* evaluated.

 Replace "mpf_class" to "dd_real" and "qd_real" → SDPA-QD, SDPA-DD.



- MPACK is a multiple precision version of BLAS and LAPACK. http://mplapack.sourceforge.net/
- What is the BLAS? The BLAS (Basic Linear Algebra Subprograms) are routines that provide standard building blocks for performing basic vector and matrix operations.
- What is LAPACK? This provides routines for solving systems of simultaneous linear equations, least-squares solutions of linear systems of equations, eigenvalue problems, and singular value problems.
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Summary

MBLAS Rgemm.cpp and BLAS dgemm.f

Rgemm.cpp

dgemm.f

Start the operations.

IF (NOTB) THEN

```
//Start the operations.
if (notb) {
    if (nota) {
        //Form C := alpha+A+B + beta+C.
        for (int j = 0; j < n; j++) {
            if (beta -- Zero) {
                for (int i = 0; i < m; i++) {
                    C[i + j + 1dc] = Zero;
            } else if (beta != One) {
                                                                     50
                for (int i = 0; i < m; i++) {
                    C[i + i + 1dc] = beta + C[i + i + 1dc];
                                                                     60
            for (int 1 = 0; 1 < k; 1++) {
                if (B[1 + ] * ldb] != Zero) {
                    temp = alpha \star B[1 + j \star ldb];
                    for (int i = 0; i < m; i++) {
                        C[i + j * ldc] =
                            C[i + j + 1dc] + temp + A[i + 1 + 1da];
                                                                     80
                                                                     9.0
    } else {
//Form C := alpha+A'+B + beta+C.
```

```
IF (NOTA) THEN
 Form C := alpha*A*B + beta*C.
    DO 90 J - 1,N
        IF (BETA.EO.ZERO) THEN
            DO 50 I - 1,M
                C(I,J) = ZERO
            CONTINUE
        ELSE IF (BETA.NE.ONE) THEN
            DO 60 I = 1.M
                 C(I,J) = BETA + C(I,J)
        END IF
        DO 80 L = 1.K
            IF (B(L, J).NE.ZERO) THEN
                 TEMP = ALPHA \star B(L, J)
                DO 70 I - 1,M
                    C(I,J) = C(I,J) + TEMP * A(I,L)
                CONTINUE
            END IF
        CONTINUE
    CONTINUE
ELSE
 Form C := alpha+A'+B + beta+C
```

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How MBLAS is used in SDPA-GMP?

From sdpa_linear.cpp from SDPA-GMP 7.1.2.

```
if (scalar==NULL) {
    scalar = &MONE;
    // scalar is local variable
  // The Point is the first argument is "Transpose".
  Rgemm("Transpose", "NoTranspose", retMat.nRow, retMat.nCol, aMat.nCol,
         *scalar,aMat.de ele,aMat.nCol,bMat.de ele,bMat.nRow,
         0.0, retMat.de ele, retMat.nRow);
 break;
case DenseMatrix::COMPLETION:
  rError("no support for COMPLETION");
 break:
return SUCCESS;
```

Introduction Development of SDPA-GMP, SDPA-QD, DD, and MPACK

Results

Summary

Results (I)

Some results from SDPLIB, on Opteron 250 (2.4GHz), 16G Mem, FreeBSD 7/amd64. "precision" is 250 for GMP.

instance	arch8(GMP)	ard	ch8(QD)	arch8	(DD)	arch8(c	double	·)	
iter	47		47	31	7	2	5		
rel. gap	3.57e – 31	3.:	58e – 31	3.80e	- 21	1.65e	- 08		
p feas. error	3.11e – 76	1.0	02e – 61	5.05e	- 29	1.14e	- 12		
d feas. error	5.66e – 72	9.0	01e – 52	4.85e	- 21	1.10e	- 07		
time (s)	634.766	4	97.289	55.4	145	9.1	35		
instance	mcp500-4(GM	P)	mcp500	-4(QD)	mc	o500-4(C)D)	mcp500-4	(double)
iter	38		3	8		28		1:	5
rel. gap	1.36e – 31		1.36e	- 31	1	.36e – 21		1.16e	- 08
p feas. error	1.28e – 76		6.08e	- 64	6	6.41e – 31		4.88e	- 15
d feas. error	1.67e – 75		7.72e	- 59	1	.68e – 28		1.02e	- 13
time (s)	5711.6		467	8.1		455.0		10	.2
instance	maxG32(GMP)	maxG32(QD)	maxG	32(DD)	max	G32(doub	ole)
iter	40		40		3	0		17	
rel. gap	2.07e - 31		2.07e -	31	2.046	e – 21	1	.65e – 08	
p feas. error	1.74e – 76		1.09e -	64	1.236	e – 31	1	.14e – 12	
d feas. error	1.90e – 72		2.47e –	53	8.536	e – 25	1	.10e – 07	<u>siken</u>
time (s)	348564.8		315969	.5	304	72.0	→ < ≣	9.35	E

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Multiple Precision Arithmetic Versions of SDP solvers

Results (II) 1D-Hubbard model

1D Hubbard model Strong correlation limit: $|U/t| \rightarrow \infty$:[Nakata et al. JCP 2008]; with SDPA-GMP 6.

Ground state energy of 1D Hubbard model

PBC, # of sites:4, # of electrons: 4, spin 0

	- 1		-			
U/t	SDPA (16 digits)	SDPA-GMP (60 digits)	fullCl			
10000.0	0	$-1.1999998800000251 \times 10^{-3}$	$-1.199999880 \times 10^{-3}$			
1000.0	-1.2×10^{-2}	$-1.1999880002507934 \times 10^{-2}$	$-1.1999880002 \times 10^{-2}$			
100.0	-1.1991×10^{-1}	$-1.1988025013717993 \times 10^{-1}$	$-1.19880248946 \times 10^{-1}$			
10.0	-1.1000	-1.0999400441222934	-1.099877772750			
1.0	-3.3417	-3.3416748070259956	-3.340847617248			
PBC, # of sites:6, # of electrons: 6, spin 0						
U/t	SDPA (16 digits)	SDPA-GMP (60 digits)	fullCI			
10000.0	0	$-1.7249951195749525 \times 10^{-3}$	$-1.721110121 \times 10^{-3}$			
1000.0	-1×10^{-2}	$-1.7255360310431304 \times 10^{-2}$	$-1.7211034713 \times 10^{-2}$			
100.0	-1.730×10^{-1}	$-1.7302157140594339 \times 10^{-1}$	$-1.72043338097 \times 10^{-1}$			
10.0	-1.6954	-1.6953843276854447	-1.664362733287			
1.0	-6.6012	-6.6012042217806286	-6.601158293375			

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Results (III) Kissing number

Kissing number from A New Library of Structured Semidefinite Programming Instances; the optimal values *were* uncertain or only known with low accuracy. Powered by Fujisawa-san (2008/12/21); precision is 128bit for GMP.

instance	opt (double)	opt (GMP)
kissing_3_10_10	-11.4385	-11.43814328
kissing_4_10_10	-23.14	-23.13553364
kissing_5_10_10	-44.15	-44.158868754
kissing_6_10_10	-77.9	-77.912852357
kissing_7_10_10	-134.3	-134.32853967
kissing_8_10_10	-238.929	-238.99981527
kissing_9_10_10	-365	-365.21946909
kissing_10_10_10	-562.9	-562.89594739
kissing_11_10_10	-889.74	-889.74203646
kissing_12_10_10	-1369.485	-1369.5287720



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Multiple Precision Arithmetic Versions of SDP solvers

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History

- YAMASHITA-san told me NAKATA Kazuhide-san's student implemented MP version of SDP solver in Java using fixed point numbers.
- I started to implement SDPA-GMP6 based on SDPA6. The first working version: 2006/12/5. Lot of discussions with NAKATA Kazuhide-san.
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- We developed multiple precision version of SDP solver. SDPA-GMP, SDPA-QD and SDPA-DD.
- Can solve SDPs very accurately.
- MPACK 0.0.9: Multiple precision version of LAPACK/BLAS: development ongoing.
- Outlook
 - Faster SDPA-GMP, QD, DD and MPACK, parallel and multicore versions.
 - More routines for MPACK.
 - Higher accuracy to SDPA; minimal use of multiple precision arithmetic.

